



## **Guidelines for the Use of Historic Motorised Vehicles in Re-enactment**

Involving predominately members of the Queensland Living History Federation Inc.

### **PURPOSE**

*The purpose of this document is to detail the guidelines for using historic motorized vehicles for members of the Queensland Living History Federation (QLHF).*

## **1 INTRODUCTION**

- 1.1 While authenticity in appearance of group and individual uniform and equipment is important to properly educate others about military history, of paramount importance is safety.
- 1.2 Every QLHF member is responsible for adherence to the highest possibly safety standards and expectations and proactively remedy immediately any shortfalls or dangerous situations.
- 1.3 The term participants applies to reenactors, living historians and volunteers.
- 1.4 **IMPORTANT NOTE:** At all times, members are subject to relevant state and federal law. Where there is an inconsistency, the relevant law will be enforced.

## **2 MARSHALS**

- 2.1 Please refer to the QLHF Marshal By-law for information on marshals. All marshals must be accredited by QLHF or their association.
- 2.2 This By-Law must be read in conjunction with the Marshal By-law.
- 2.3 Throughout this document where the following terms are used the relevant person must also be an QLHF Accredited Marshal. Where marshal is used refer to QLHF Marshal:
  - Safety Officer
  - Training Officer
  - Vehicle Co-ordinator
  - Group Vehicle Representative



### **3 QLHF VEHICLE CO-ORDINATOR**

- 3.1 QLHF, for public and inter-group events, shall (upon request of an event organiser) appoint a QLHF vehicle coordinator from among its members. All participating group Vehicle representatives shall be subordinate to the QLHF vehicle coordinator.
- 3.2 Each participating group may be required to provide a representative for central contact.
- 3.3 The QLHF vehicle co-ordinator's rulings on the field are to be followed without question.

### **4 MEDICAL**

- 4.1 A comprehensive first aid kit is to be brought to the event:
- 4.2 A casualty evacuation plan should be prepared prior to the event and relevant medical facilities notified of the events existence and potential for injury.
- 4.3 Should an injury be serious or life threatening, all activity is to cease immediately and medical attention sort as a matter of urgency.

### **5 ALCOHOL, MEDICATION AND OTHER PERFORMANCE EFFECTING SUBSTANCES**

- 5.1 No participant shall handle a weapon while under the influence of alcohol or other performance effecting substances.
- 5.2 Any participant found to be under the influence of alcohol or other performance effecting substances including prescribed medication, they will be barred from further participation at the event, suffer disciplinary action or may be expelled from the QLHF. If any participant has a pre-existing medical condition that could affect safety, it must be declared to the Marshal before participation.
- 5.3 The participant should provide sufficient information about the medication to allow the coordinator to make an informed decision or to refer to a medical officer or 1st aider.

## **6 INSURANCE**

- 6.1 It is the duty of group hosting the event to insure that all participants are suitably insured (public liability insurance) for the activity being conducted (Note: QLHF members are provided insurance coverage as part of being a member).
- 6.2 QLHF members are NOT considered insured if the member has membership fees outstanding
- 6.3 It is the duty of the group to inform the QLHF committee of events that they are attending, preferably via E-mail. All events attended must be recording in the group's records such as Facebook.
- 6.4 If in doubt about any activity, the group is to contact the QLHF committee for clarification regarding clauses within the insurance policy.

## **7 PUBLIC LIABILITY/GENERAL INSURANCE REQUIREMENTS**

- 7.1 All participants must be covered by the QLHF's Public Liability insurance. Any vehicles must be separately insured, to include a public liability clause.
- 7.2 It is worthwhile making sure that the vehicle insurance covers the drivers that intend to operate the vehicle at the event and that the insurance covers off road use.
- 7.3 It is the responsibility of the prospective driver to confirm insurance cover with the owner before taking charge of a vehicle. It is also the responsibility of the group to ensure that the specific vehicle Public Liability insurance covers the use of Motor Vehicles at events - such proof of cover should be disclosed to event organisers.

## **8 MINIMUM AGE FOR VEHICLE CREWS**

- 8.1 A minimum age of sixteen (16) is set for participation as vehicle crew at QLHF events.
- 8.2 A person under the age of eighteen (18) must provide written parental or guardian consent to the President or Training Officer of their club before that person will be allowed to participate in vehicles scenarios or events. Such permission must be shown to the QLHF vehicle coordinator upon request.

## **9 GROUP VEHICLE REPRESENTATIVES' DUTIES**

The group vehicle representative duties include but are not limited to the following:

- 9.1 Vehicle representatives are responsible for making sure all members of the vehicle crews are aware of the rules of usage before the display commences.
- 9.2 Vehicle representatives shall conduct safety checks on their respective vehicles before the display commences.
- 9.3 During a display, a vehicle representative's duties are:
  - 9.4 To STOP ACTIVITY for reasons of safety (e.g. first aid, danger to participants or observers etc.);
  - 9.5 To STOP ACTIVITY if dangerous actions are taking place and intervention is required;
  - 9.6 To preserve the safety of the public;
  - 9.7 To talk to members of the vehicle crews to modify their behaviour.
- 9.8 Vehicle representatives shall meet after any event with the QLHF vehicle co-ordinator to report any incidents or matters of safety requiring further action to be taken.
- 9.9 All other relevant tasks as directed by the QLHF vehicle co-ordinator

## **10 DRIVER RESPONSIBILITIES**

- 10.1 All drivers shall comply with rules, regulations and direction from the QLHF and Group vehicle representative and Crew commander, failure to comply will result in removal from the Event and disciplinary action will be taken.

## **11 VEHICLE CONDITION**

- 11.1 It is the duty of each Group to ensure that their own members (and guests), who are providing and using vehicles at events, have ensured that their vehicles are maintained in a safe and roadworthy condition at all times. The onus is on the owner and driver of the vehicle to prove that the vehicle is in a safe condition, for example that brakes are in good working order.



- 11.2 Member Groups are strongly recommended to ensure that such periodic safety checks have been carried out and that documentation is in place for the vehicles used.

## **12 VEHICLE MOVEMENT GENERALLY**

- 12.1 Vehicles should move through a public show ground only in accordance with the wishes of the organisers, a suggested maximum speed being 10Kms per hour.
- 12.2 Each vehicle should have an on-board observer, a role separate from the driver. This may not be possible with single occupant vehicles
- 12.3 Vehicles of limited driver visibility are to be escorted at all times whilst in motion with guides at the front and rear of the unit whilst moving through any area where the public is present but is not completely necessary in designated non-public combat areas.
- 12.4 By way of a warning to members of the Public suitable advanced warning procedures should be adopted, for example: Headlamps should be illuminated and horn or siren warnings and the use of guides - who will remain in clear site of the vehicle - should be considered.
- 12.5 If this isn't practical, consideration should be given to the use of historically correct warning devices such as flags or whistles etc. Particular care is to be used when reversing.
- 12.6 All vehicle movement during a battle re-enactment should be with the agreement of the event organisers and society safety officer. When operating with ground personnel, the vehicle movements should be strictly choreographed.
- 12.7 The Driver is responsible for controlling the vehicle in a safe manner. The driver should not attempt to perform any other task, while in control of the moving vehicle.
- 12.8 Only persons wearing helmets (that meet the relevant Australian Standard) should be allowed on motorbikes including sidecars.

## **13 TRACKED VEHICLE MOVEMENT**

- 13.1 Tracked vehicles should not move through crowds unless absolutely necessary, in which case responsible adults should walk ahead and to the side of the vehicle to warn members of the public and the vehicle should be travelling at walking speed only.
- 13.2 Judicious use of an advance warning vehicle is recommended.
- 13.3 When a tracked vehicle is taking part in a battle re-enactment, due care must be exercised by the vehicle crews and fellow re-enactors. Suitable briefings as to the movements of



vehicles should be given, and the safety implications to both crew and fellow re-enactors and the public carefully considered.

#### **14 VEHICLE SPEED**

- 14.1 Vehicles should be driven at a responsible speed at all times (a suggested maximum speed being 10Kms per hour).
- 14.2 It is recommended that guidance on vehicle movement speeds around any public area at a re-enactment be sought from the event organisers; also vehicle speeds that are acceptable to the event organiser when vehicles are performing during a staged battle re-enactment.

#### **15 DRIVER QUALIFICATION**

- 15.1 All vehicles being driven should be done so by the holder of a current driving licence for that class of vehicle (if such a licence is available to obtain), and that person should be experienced with that particular vehicle.
- 15.2 Should the driver not be the owner, said driver should have full permission of the owner to be in charge of the vehicle.
- 15.3 If the driver has no licence for the type of vehicle and it is being driven on Private land, then the onus is on the Owner, Principal Driver and Re-enactment Society to ensure that there is sufficient documentary evidence to prove that the driver is sufficiently competent to be in control of the said Vehicle.
- 15.4 Due consideration should be given to the type of Vehicle being used, as some older vehicles may have unfamiliar controls, so even a properly Licensed driver would be unwise to drive the vehicle in public without prior experience.
- 15.5 The member society should make it clear to their members who are, and who are not permitted to drive vehicles at public events.
- 15.6 It is not advisable for Learner Drivers, a child or an unqualified person to take the controls of a Motor vehicle at a public event.

## **16 RESTRICTED DRIVER VISION**

- 16.1 If any moving vehicle has restricted vision (i.e. an armoured car/tank), a responsible adult must be appointed as crew commander. The crew commander must be in voice contact with the driver.
- 16.2 It is the commander's responsibility to ensure passenger safety, especially when persons are mounting or dismounting from the vehicle, which should be done other than by using the tracks or wheels as footrests.

## **17 PROJECTIONS FROM VEHICLES**

- 17.1 Drivers must ensure that any projections outside the normal overall width, length and height of their vehicle such as whip aerials or ring-mounted machine-guns, are properly secured before moving off, especially when moving through crowds.

## **18 PASSENGERS**

- 18.1 No vehicle must carry more passengers than the number of seats on that vehicle. All Personnel should be correctly seated and properly supervised. On general vehicles and fully armoured tracked vehicles, only trained persons are to be carried on the exterior of the vehicle.
- 18.2 The vehicle owner has absolute authority if this will be carried out at all and to exactly who - and how - will carry it out.
- 18.3 Drivers, crew and passengers should wear non-skid footwear when riding in / on vehicles.
- 18.4 On amphibious vehicles, all crew and passengers must be equipped with flotation devices or life jackets when waterborne. While waterborne, appropriate seafaring regulations must be complied with for ocean going craft.

## **19 PUBLIC RIDES**

- 19.1 It is not permitted that Historic Vehicles be used to offer rides to members of the Public at events.
- 19.2 Consideration must be given to the insurance implications of such an activity.



## **20 VEHICLE USE IN SCENARIOS**

- 20.1 If vehicles are to be utilised as part of scenarios or battle displays, all members must rehearse the vehicle movements especially when persons are mounting or dismounting from the vehicle, which should be done other than by using the tracks or wheels as footrests.

## **21 VEHICLE USE IN PARADES**

- 21.1 If vehicles are to be utilised as part of a marching parade on the Highway then they must possess the relevant documentation required by law.
- 21.2 The Driver must have the required License to operate the type of vehicle on the public Highway as required by law and be suitably insured.
- 21.3 The Vehicle must possess all required Legal documentation and should be in a fit roadworthy state.
- 21.4 When operating a vehicle at low speeds as part of a procession etc, great care should be taken to ensure that fellow participants in the parade and the public are not endangered.

## **22 VEHICLE USE IN STATIC DISPLAYS**

- 22.1 It is recommended that a maximum speed of 10Kms per hour should be used when entering a site/ event area for displays.
- 22.2 Vehicles should be parked and secured in their designated positions in by the time specified by organisers or they may be refused entry.
- 22.3 Vehicles not to leave before by the time specified by organisers without approval, approved vehicles leaving before that time are to have the appropriate guides.
- 22.4 Vehicles are to remain static unless participating in an approved parade - in which case a guide is required.
- 22.5 Vehicles are to have an attendant with them at all times - this can be one person per two (2) vehicles.
- 22.6 All vehicles wheels should be chocked where practical.



## **23 SECURITY VEHICLES**

- 23.1 All Motor vehicles used as part of a re-enactment or static display should be secured so as to prevent members of the public driving them away. The best security would be for the Vehicles to be either roped off, or attended to prevent unauthorised access - this can be one person per two (2) vehicles.
- 23.2 Vehicles left on Static display should have wheels chocked, and engine starters immobilised. If applicable, doors should be locked to stop unauthorised access.

## **24 STORAGE OF HAZARDOUS SUBSTANCES**

- 24.1 Many Vehicles, in particular Military types, are equipped with securing brackets for the fitment of external fuel carrying devices such as Jerry cans. Care should be taken when carrying Flammable fuels in such containers to ensure that no unauthorised access is given to the public to such containers. It is recommended that these containers are empty or removed if at all possible.
- 24.2 If containers are to be stored in large quantities at an event then consideration should be given to the provision of suitable fire buckets (sand filled for spillage) and extinguishers.
- 24.3 If it is necessary to re-fuel a vehicle from cans on site, it is common sense to be vigilant and ensure that there are no members of the public that may be smoking, using transmitting equipment or that there are naked flames in the vicinity - a sign should be carried with the vehicle and displayed that warns of a refuelling operations being carried out and that there should be no smoking or naked flames (duty of care).
- 24.4 Refueling should preferably be carried out on flat ground and away from drainage lines to minimize the possibility of fuel spills and any spills to drains or waterways.

## **25 FIRE RISK/EMERGENCY**

- 25.1 All vehicles or encampments are to have a fire point with modern Fire Extinguisher and equipped with First Aid Kits in place. All personnel are to be given a safety brief to include their location.
- 25.2 Trained first aid personnel should be in attendance when vehicles are being used.



## 26 NON-HISTORIC VEHICLES USED IN RE-ENACTMENT AND STATIC DISPLAYS

26.1 Vehicles that are of modern manufacture, yet outwardly depict a historical type (e.g. a reproduction 1910 van, "AFV" built over a standard chassis etc.) will be regarded as historical vehicles for the purposes of this guideline. They however must meet registration requirements.

END

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<b>Contact Officer</b>	QLHF Marshal
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